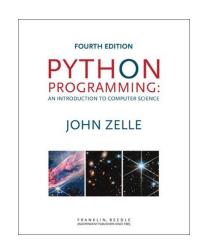
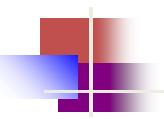
Python Programming: An Introduction to Computer Science

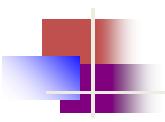


Chapter 2 Writing Simple Programs



Objectives

- To know the steps in an orderly software development process.
- To understand programs following the input, process, output (IPO) pattern and be able to modify them in simple ways.
- To understand the rules for forming valid Python identifiers and expressions.

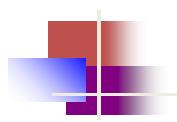


Objectives

To be able to understand and write Python statements to output information to the screen, assign values to variables, get numeric information entered from the keyboard, and perform a counted loop



The process of creating a program is often broken down into stages according to the information that is produced in each phase.



- Analyze the Problem
- Figure out exactly the problem to be solved. Try to understand it as much as possible.



Determine Specifications

- Describe exactly what your program will do.
 - Don't worry about how the program will work, but what it will do.
 - Includes describing the inputs, outputs, and how they relate to one another.



Create a Design

- Formulate the overall structure of the program.
- This is where the *how* of the program gets worked out.
- Develop your own algorithm that meets the specifications.



Implement the Design

- Translate the design into a computer language.
- In this course we will use Python.



Test/Debug the Program

- Try out your program to see if it worked.
- If there are any errors (bugs), they need to be located and fixed. This process is called debugging.
- Your goal is to find errors, so try everything that might "break" your program!

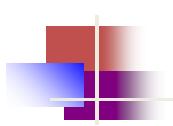


Maintain the Program

- Continue developing the program in response to the needs of your users.
- In the real world, most programs are never completely finished – they evolve over time.



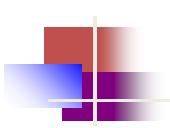
- Analysis the temperature is given in Celsius, user wants it expressed in degrees Fahrenheit.
- Specification
 - Input temperature in Celsius
 - Output temperature in Fahrenheit
 - Output = 9/5(input) + 32



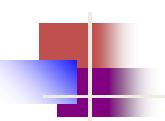
- Design
 - Input, Process, Output (IPO)
 - Prompt the user for input (Celsius temperature)
 - Process it to convert it to Fahrenheit using
 F = 9/5(C) + 32
 - Output the result by displaying it on the screen



- Before we start coding, let's write a rough draft of the program in pseudocode
- Pseudocode is precise English (imprecise Python) that describes what a program does, step by step.
- Using pseudocode, we can concentrate on the algorithm rather than the programming language.



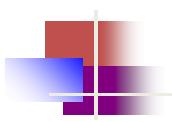
- Pseudocode:
 - Input the temperature in degrees Celsius (call it celsius)
 - Calculate fahrenheit as ((9/5) * Celsius) + 32
 - Output fahrenheit
- Now we need to convert this to Python!



```
#convert.py
# A program to convert Celsius temps to Fahrenheit
# by: Susan Computewell

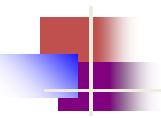
def main():
    celsius = float(input("What is the Celsius temperature? "))
    fahrenheit = (9/5) * celsius + 32
    print("The temperature is ", fahrenheit," degrees Fahrenheit.")

main()
```



Once we write a program, we should test it!

```
What is the Celsius temperature? 0
The temperature is 32.0 degrees Fahrenheit.
>>> main()
What is the Celsius temperature? 100
The temperature is 212.0 degrees Fahrenheit.
>>> main()
What is the Celsius temperature? -40
The temperature is -40.0 degrees Fahrenheit.
>>>
```



Names

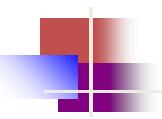
- Names are given to variables (celsius, fahrenheit), functions (main), etc.
- These names are called *identifiers*
- Every identifier must begin with a letter or underscore ("_"), followed by any sequence of letters, digits, or underscores.
- Identifiers are case sensitive.



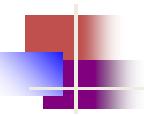
- These are all different, valid names
 - X
 - Celsius
 - Spam
 - spam
 - spAm
 - Spam_and_Eggs
 - Spam_And_Eggs



- Some identifiers are part of Python itself. These identifiers are known as reserved words (or keywords). This means they are not available for you to use as a name for a variable, etc. in your program.
- and, del, for, is, raise, assert, elif, in, print, etc.
- For a complete list, see Table 2.1 (p. 36)



- Expressions
 - The fragments of code that produce or calculate new data values are called expressions.
 - Literals are used to represent a specific value, e.g. 3.9, 1, 1.0
 - Simple identifiers can also be expressions.
 - Also included are strings (textual data) and string literals (like "Hello").



```
>>> x = 5
>>> x
5
>>> print(x)
5
>>> print(spam)

Traceback (most recent call last):
  File "<pyshell#15>", line 1, in -toplevel-
        print spam
NameError: name 'spam' is not defined
>>>
```

 NameError is the error when you try to use a variable without a value assigned to it.



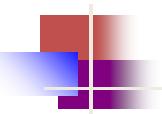
 Simpler expressions can be combined using operators.

```
+, -, *, /, **
```

- Spaces are irrelevant within an expression.
- The normal mathematical precedence applies.

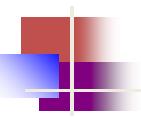
```
((x1 - x2) / 2*n) + (spam / k**3)
```

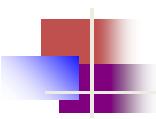
 Nevertheless, use parentheses to avoid ambiguity.



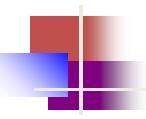
Output Statements

- print()
- print(<expr>, <expr>, ..., <expr>)
- A print statement can print any number of expressions.
- Successive print statements will display on separate lines.
- A bare print will print a blank line.
- print(<expr>, end = " ")

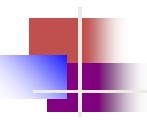




- Simple Assignment
 - <variable> = <expr>
 - variable is an identifier, expr is an expression
 - The expression on the RHS is evaluated to produce a value which is then associated with the variable named on the LHS.

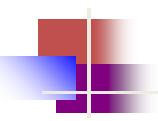


- $x = 3.9 \times x \times (1-x)$
- fahrenheit = 9/5 * celsius + 32
- x = 5

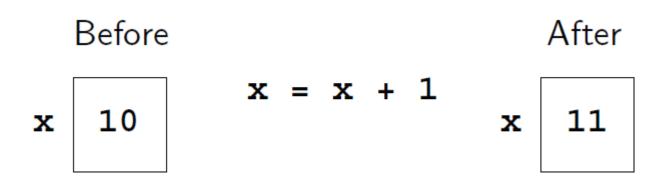


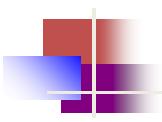
Variables can be reassigned as many times as you want!

```
>>> myVar = 0
>>> myVar
0
>>> myVar = 7
>>> myVar
7
>>> myVar = myVar + 1
>>> myVar
8
>>>
```

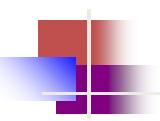


- Variables are like a box we can put values in.
- When a variable changes, the old value is erased, and a new one is written in.



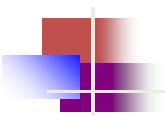


- Technically, this model of assignment is simplistic for Python.
- Python doesn't overwrite these memory locations (boxes).
- Assigning a variable is more like putting a "sticky note" on a value and saying, "this is x".
 Before
 After



Assigning Input

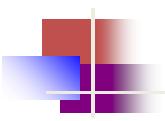
- The purpose of an input statement is to get input from the user and store it into a variable.
- <variable> =input(ompt>)
- Here, prompt is a string expression used to prompt the user for input.



Assigning Input

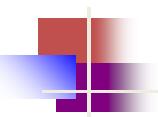
- First the prompt is printed
- The input part waits for the user to enter a value and press <enter>
- The expression that was entered is a string of characters.
- The value is assigned to the variable.
- For string input:

```
<var> = input(ompt>)
```



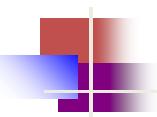
Assigning Input

•When you want a number from the user, include either int or float around the input to convert the digits into either a whole value (integer) or fractional value (float).



Simultaneous Assignment

- Several values can be calculated at the same time
- <var1>, <var2>, ... = <expr1>, <expr2>, ...
- Evaluate the expressions in the RHS and assign them to the variables on the LHS
- sum, diff = x+y, x-y
- While simultaneous assignment is a useful technique, it should only be used in special circumstances.

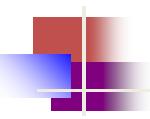


Simultaneous Assignment

- How could you use this to swap the values for x and y?
 - Why doesn't this work?

$$x = y$$
 $y = x$

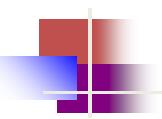
We could use a temporary variable...



Simultaneous Assignment

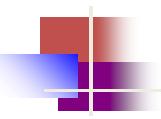
• We can swap the values of two variables quite easily in Python!

```
x, y = y, x
>>> x = 3
>>> y = 4
>>> print(x, y)
3 4
>>> x, y = y, x
>>> print(x, y)
4 3
```



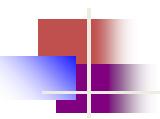
Definite Loops

- A definite loop executes a definite number of times, i.e., at the time Python starts the loop it knows exactly how many iterations to do.
- The beginning and end of the body are indicated by indentation.
- This is the counted loop pattern.

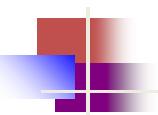


- The variable after the for is called the loop index. It takes on each successive value in sequence.
- Often, the sequence portion consists of a *list* of values.
 - A *list* is a sequence of expressions in square brackets.

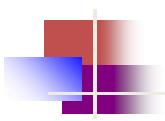
```
>>> for i in [0,1,2,3]:
      print (i)
>>> for odd in [1, 3, 5, 7]:
      print(odd*odd)
49
>>>
```



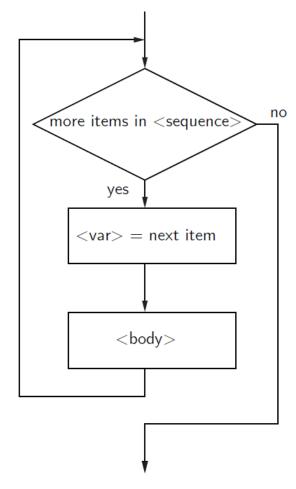
- In chaos.py, what did range(10) do?
- >>> list(range(10))
 [0, 1, 2, 3, 4, 5, 6, 7, 8, 9]
- range is a built-in Python function that generates a sequence of numbers, starting with 0.
- list is a built-in Python function that turns the sequence into an explicit list
- The body of the loop executes 10 times.

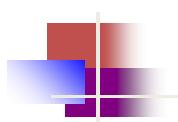


- The name of the index variable doesn't matter much.
 - Programmers often use i or j.
 - If you don't reference the index variable inside your loop, you can leave it anonymous.
 - for _ in range(3):
 print("Howdy!")



• **for** loops alter the flow of control, so they are referred to as *control* structures.

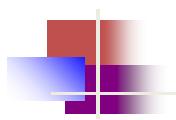




- Analysis
 - Money deposited in a bank account earns interest.
 - How much will the account be worth 10 years from now?
 - Inputs: principal, interest rate
 - Output: value of the investment in 10 years



- Specification
 - User enters the initial amount to invest, the principal
 - User enters an annual percentage rate, the interest
 - The specifications can be represented like this ...



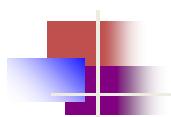
- Program Future Value
- Inputs
- principal The amount of money being invested, in dollars
- apr The annual percentage rate expressed as a decimal number.
- Output The value of the investment 10 years in the future
- Relatonship Value after one year is given by principal * (1 + apr). This needs to be done 10 times.



Design
 Print an introduction
 Input the amount of the principal (principal)
 Input the annual percentage rate (apr)
 Repeat 10 times:

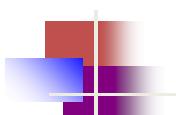
 principal = principal * (1 + apr)

 Output the value of principal



Implementation

- Each line translates to one line of Python (in this case)
- Print an introduction
- print ("This program calculates the future")
- print ("value of a 10-year investment.")
- Input the amount of the principal
- principal = eval(input("Enter the initial principal: "))



- Input the annual percentage rate
- apr = eval(input("Enter the annual interest rate: "))
- Repeat 10 times:
- for i in range(10):
- Calculate principal = principal * (1 + apr)
- principal = principal * (1 + apr)
- Output the value of the principal at the end of 10 years
- print ("The value in 10 years is:", principal)



```
# futval.py
    A program to compute the value of an investment
   carried 10 years into the future
def main():
    print ("This program calculates the future value of a 10-year investment.")
    principal = float(input("Enter the initial principal: "))
    apr = float(input("Enter the annual interest rate: "))
    for in range (10):
        principal = principal * (1 + apr)
    print ("The value in 10 years is:", principal)
main()
```



```
>>> main()
This program calculates the future value of a 10-year investment.
Enter the initial principal: 100
Enter the annual interest rate: .03
The value in 10 years is: 134.391637934
>>> main()
This program calculates the future value of a 10-year investment.
Enter the initial principal: 100
Enter the annual interest rate: .10
The value in 10 years is: 259.37424601
```