Zelle 3e Chapter 9 Highlights

- Functions in the Python random module can be used to produce pseudorandom values:
  - random.random()
  - random.randrange()
  - random.randint()
- Simulation and games are covered as an introduction to more complex programs:
  - Program Design using pseudocode
  - Program design using module hierarchy charts
  - Factoring your solution code into well-chosen functions with explicit interfaces
  - Writing and testing code using a top-down approach
  - Writing and testing code using a prototyping – Spiral approach
  - Taking an agile approach to design and implementation
  - Always remembering to check code for refactoring opportunities before submitting your work.