

Course Syllabus

Course Title

Web Development Using Application Frameworks

Course Number

IS590WFO

Semester

Spring 2020

Instructor

Kevin Trainor

Class Times

Online meetings will be held on Wednesday from 6:30 PM till 9:00 PM using Zoom. I look forward to joining you there. Please use a headset.

Online Lab Session

On Sunday mornings from 9:00 AM till 10:00 AM, I will be holding an optional Online Lab Session using Zoom. This will be a time when you can ask questions, discuss ideas, get help with your coding assignments, or get help with your Final Project. I will work with students on a first come, first served basis. If you need to arrange a meeting with me on a different day or at a different time, please send me an *Individual Meeting Request* via the Service Desk (see *Contacting Instructor* below).

Contacting Instructor

The preferred method for contacting me is by entering a request using the [Request Center portal for this course](#). PLEASE, DO NOT send requests to my regular email addresses.

The Request Center portal for this course has been implemented using the [iCourse – JIRA Service Desk](#). If you are new to using the service desk, please visit the [introduction page](#) for instructions and tips.

On an emergency basis, you may contact me using my mobile phone number: 847-650-9706.

Catalog Course Description

A course in the use and evaluation of Web application frameworks for system architects, designers, and developers.

Detailed Course Description

Today, many substantial Web applications are designed and built using a Web application framework. These frameworks provide standard ways to build and deploy Web applications that can increase developer productivity, increase software quality, and reduce application maintenance. Web frameworks typically use architectural patterns like Model-View-Controller (MVC) to separate code that implements the data model, business rules, and user interface. Frequently, they also employ architectural patterns like a database persistence layer to greatly simplify database coding within the

Web application. Other common features of Web application frameworks include built-in support for Web page templating, user authentication/authorization, content caching, URL mapping, session management, Web services, and various content management features.

This course will explore the common features of Web application frameworks in general while providing hands-on experience using Django, a popular open-source Web application framework based on Python. Students will complete a series of coding assignments that build Django design/development/deployment skills while providing insights into standard features of Web application frameworks. In the final project, each student will design and build a full-featured Django Web application to address a problem of her/his own choosing.

The audience for this course includes system architects, designers, and developers who wish to consider a Web application framework as a platform for creating substantial Web applications. These include business applications, digital libraries, institutional repositories, and research data repositories, as well as workflow applications for data collection, data extraction, data cleaning, and data analysis.

Prerequisites

- Experience in creating static Web sites using HTML and CSS
- Experience in Python programming (IS452 or equivalent)
- Experience in creating dynamic Web sites using tools like PHP is helpful but not required.
- Experience in using relational databases is helpful but not required.

Course Outcomes

After completing this course, you should be able to:

1. Identify the advantages of using a Web application framework when designing, developing, and deploying a Web application.
2. Identify common features of Web application frameworks in general.
3. Explain how the specific features of Django correlate with common Web application framework features.
4. Design, code, test, and deploy Web applications that use Django features for:
 - a. Models
 - b. Templates
 - c. URL Mapping
 - d. Views
 - e. Forms
 - f. User authentication/authorization
 - g. Deployment
5. Design, code, test, and deploy a full-featured Django application to solve a problem of your own choosing.
6. Evaluate the suitability of a particular Web application framework based upon an anticipated set of functional and non-functional requirements.

Instructional Methods

- Reading
- Online lecture/discussion sessions using Zoom
- Video tutorials
- Optional online lab sessions using Zoom
- Text-based online discussion via Moodle forums
- Designing, coding, testing, and deploying a full-featured Django application

Required Texts

Pinkham, A. (2016). Django Unleashed. Pearson Education.

Print ISBN: 9780321985071

eBook ISBN: 9780133812398

Pro Git (2nd Edition)

By Scott Chacon and Ben Straub

Creative Commons Attribution Non Commercial Share Alike 3.0 License

<https://git-scm.com/book/en/v2>

Please Note: This electronic version is free. It is the version that I recommend.

Technology Requirements

You will be completing coding assignments and conducting your final project using your own computer. I recommend that you use a computer that runs a recent version of Windows 10 or a recent release of MacOS. While the software that we will be using for this course does run on Linux computers, there will be substantially less technical support available for Linux. If you want to use a Linux computer for your coursework, please contact me first.

You will be installing the following software on your computers for this class:

- The Anaconda open data science platform for Python
- The PyCharm Professional integrated development environment (IDE) for Python
- The Git version control system
- The SourceTree client for Git

You will be deploying some of your coding assignment solutions to a cloud-based Django hosting facility provided by Python Anywhere. Free accounts are available from Python Anywhere that have all of the capabilities that you will need during the course.

All of the software and services that you will be using are free for your use during this class. I have recorded detailed tutorial videos to help you download, install, and begin using the required software on computers running a recent version of Windows 10 and recent releases of MacOS. Links to these resources will be provided in our Weekly Schedule.

Course Schedule

The schedule for this course will be available via our Weekly Schedule at:

<https://courseinfo.ligent.net/2020sp/illinois/is590wfo/index.html>

The course schedule is always subject to reasonable change to account for changes in circumstance and to correct errors. When I make changes to the schedule, I will announce them via the Moodle Announcements Forum.

Course Elements

1. Readings

Required readings will be assigned from the resources listed above and from other resources that will be identified in the Weekly Schedule. Generally, readings are chosen to accompany our online lecture/discussion session for the week. So, you should expect to complete the readings before class.

Optional readings will be assigned from time to time. These will typically represent alternate expressions of the same material, or interesting supplementary topics.

2. Tutorial Videos

I will be providing a series of tutorial videos that show a skill being practiced using the PyCharm IDE and related software tools. Typically, you will be assigned a parallel coding assignment in the same week that can be accomplished using the approach demonstrated in the video.

3. Coding Assignments

There will be Coding Assignments approximately weekly. As mentioned above, coding assignments will often be paired with tutorial videos. These should allow you to complete your Coding Assignment using the same approach that has been demonstrated in the video.

A Moodle dropbox will be provided for submitting each assignment. Instructions for each Coding Assignment and a grading rubric will be published in the Weekly Schedule.

Solutions to the Coding Assignments will be reviewed at the start of our next class. Students will be divided into groups to review student solutions to the assignments as well as my solution to the assignment. In a debriefing session, we will explore common mistakes, alternate approaches, and best practices.

A major goal for this course is to build your proficiency in self-evaluation of your work. To build this skill, I will expect you to be able to estimate your grade on each Coding Assignment. After each Coding Assignment, we will review solutions during our next class. Further, I will publish a copy of my solution on our Moodle page. These published solutions and solution discussions will serve as your primary feedback for the Coding Assignment.

As secondary feedback, your Coding Assignment submissions will be graded and commented upon. This feedback will be published to the Moodle assignment submission activity within approximately 2 weeks.

While separate grading rubric and assignment submission instructions documents will be published, the following is a summary of the grading rubric features for coding assignments:

- 10 points will be awarded for submitting a single, properly named, properly organized, and gradable file to the proper Moodle assignment submission activity.
- A minimum of 75 points will be awarded for submissions that are submitted on time, and that demonstrate a good faith effort on all parts of the assignment. Late submissions will be awarded 74 points or fewer in this category.

The implication of this grading scheme is that you can expect a score of 85 or higher on all Coding Assignments that meet both of these criteria.

4. *Participation*

Participation grades will be based upon the number of participation points earned during the semester. These are the activities through which you can earn participation points:

Activity	Points Earned
1 post to the <i>Open Discussion</i> forum.	1
1 speaking contribution during class	2
1 chat contribution during class	1
1 presentation of your Coding Assignment solution during class.	5
1 presentation as spokesperson for your group	5

5. *Framework Evaluation Paper*

Each student will write a paper presenting the conclusions of their evaluation of the suitability of a candidate **server-side Web application framework** (other than Django) for a set of functional and non-functional requirements which they could reasonably expect to encounter in the workplace. Your paper should be about 1500 to 2000 words. In addition, you will need to cite a minimum of 10 sources.

Detailed instructions and a grading rubric for the Framework Evaluation Paper will be published separately.

6. Final Project

You will be expected to plan, gather requirements for, design, code, test, and deploy a Web application using Django as your Final Project. Detailed instructions and grading rubric for the Final Project will be published separately. The following are highlights from those requirements:

- The Web application should fully demonstrate the Web application framework features covered in the class.
- The Web application should include significant add/change/delete database functionality.
- The Web application should be sufficiently interesting to you that you are likely to continue to develop and maintain after the course is complete.

Grading

Basis for Determining Grade

The various components of student work will contribute to the final grade based upon the following percentages:

- Coding Assignments 35%
- Framework Evaluation Paper 20%
- Final Project 35%
- Participation 10%

Letter grades will be determined as follows:

- A+ 97 - 100%;
- A 93 - 96%;
- A- 90 - 92%;
- B+ 87 - 89%;
- B 83 - 86%;
- B- 80 - 82%;
- C+ 77 - 79%;
- C 73 - 76%;
- C- 70 - 72%;
- D+ 67 - 69%;
- D 63 - 66%;
- D- 60 - 62%;
- F 0 - 59%;

ISCHOOL AND UNIVERSITY ACADEMIC POLICIES

Academic Integrity

The iSchool has the responsibility for maintaining academic integrity so as to protect the quality of education and research in our school and to protect those who depend on our integrity. Consequences of academic integrity infractions may be serious, ranging from a written warning to a failing grade for the course or dismissal from the University.

See the student code for academic integrity requirements:

<http://studentcode.illinois.edu/article1/part4/1-401/>

Statement of Inclusion

<http://www.inclusiveillinois.illinois.edu/mission.html>

As the state's premier public university, the University of Illinois at Urbana-Champaign's core mission is to serve the interests of the diverse people of the state of Illinois and beyond. The institution thus values inclusion and a pluralistic learning and research environment, one which we respect the varied perspectives and lived experiences of a diverse community and global workforce. We support diversity of worldviews, histories, and cultural knowledge across a range of social groups including race, ethnicity, gender identity, sexual orientation, abilities, economic class, religion, and their intersections.

Religious Observances

In keeping with our Statement of Inclusion and Illinois law, the University is required to reasonably accommodate its students' religious beliefs, observances, and practices in regard to admissions, class attendance, and the scheduling of examinations and work requirements.

If you anticipate the need for an accommodation, please communicate with your instructor in the first two weeks of class. If you are an undergraduate student and your instructor requires an absence letter, you must fill out the Religious Observance Accommodation Request form: <http://odos.illinois.edu/community-of-care/resources/docs/Religious-Observance-Accommodation-Request-Form.pdf>. [Other accommodations may also be available.](#)

Accessibility Statement

To obtain accessibility-related academic adjustments and/or auxiliary aids, students with disabilities must contact the course instructor and the Disability Resources and Educational Services (DRES) as soon as possible. To contact DRES you may visit 1207 S. Oak St., Champaign, call 333-4603 (V/TTY), or e-mail a message to disability@uiuc.edu.

Contact Hours

This course will require approximately 54 contact hours.

Last Revised

2020-01-14