

INFOST 547

User-Centered Interaction Design

Instructions for the Issue Paper

Overview

Each graduate student will write a research paper regarding a specific issue of human-computer interaction, such as how to design for people with disabilities, or the pros and cons of different prototyping approaches. The emphasis is on the identification of challenges of the issue and how to solve these challenges. Your paper should be about 1500 to 2000 words. In addition, you need to cite a minimum of 10 sources.

Choice of Topic

You are free to choose any topic so long as it represents a genuine issue related to human-computer interaction or interaction design practice.

Length and Style

The length of your paper should be 1,500 to 2,000 words. It should be a typewritten document that is either single or double-spaced. Please follow normal writing conventions for graduate student papers. Your document should be well-organized. Your language should be well-chosen. Please pay attention to the rules of proper grammar, spelling and punctuation. You must use one of the accepted citation and reference styles (APA, MLA, etc.).

Sources

Your paper should cite at least 10 different sources. The sources used should qualify as scholarly, scientific, or professional practice publications. As indicated above, citation and reference should follow one of the accepted styles (APA, MLA, etc.).

Format

Submit 1 PDF document.

File Naming Conventions

The name of the file which you submit should be consistent with the following model:

lastName_firstName_issue_paper.pdf

Submission Deadline

The submission deadline and dropbox to which the assignment should be submitted will be indicated in the Weekly Schedule.

Grading

A separate grading rubric document will be posted to the Weekly Schedule.